



**PORTFOLIO** [martinmorillo.com](http://martinmorillo.com)

**AUTOMOTIVE DESIGNER**

(347) 845-7896

[martin.morillo.design@gmail.com](mailto:martin.morillo.design@gmail.com)

Los Angeles, CA

**EXPERIENCE**

**Mullen Automotive Design - Irvine, CA**  
Creative Designer, Visualization

**March 2023 - Current**

Completed projects include the FIVE RS, showcased at CES 2024. Leading image and video production with a persistent approach to team chemistry. The results allow optimal contribution of essence, branding, and design story. Tasks include Storyboarding, 3D Modeling, 2D/3D Animating, Art Direction, HMI Design, VFX, SFX, AI, & VR Experience. Design process is communicated within the company and its partners overseas to direct production goals.

**Hot Wheels Design - El Segundo, CA**  
Vehicle Design Internship

**May - August 2022**

Developed 4 die-cast projects for production release in early 2024. Tasks included Sketching/ Rendering/ 3D Modeling/ Animation/ Storytelling/ Presentations. Participated in Mattel Inc. "Intern-Only" competition, assigned to a team of 5 members from other departments for an additional project.

**UNITED NUDE Design - Los Angeles, CA**  
Product Design Internship

**January - April 2022**

Sole Design Intern working beside Creative Director Rem D. Koolhaas. Tasks included Sketching and 3D Modeling: Automotive(Lo-Res), Footwear, Product, and Digital projects. Additionally contributed visual design, implementing a new digital design collection of NFTs. Appointed full responsibility for 3D Printing and Rapid Prototyping all designs.

**Freelance Position - Remote**  
Concept Design

**June - September 2021**

Tasked with Blender 3D modeling interior components and layouts of RV's and home renovations. Displayed knowledge in Architecture, Construction & Mechanics attained from technical high school.

**EDUCATION**

**ArtCenter College of Design Pasadena, CA**  
BS in Transportation Design

**2017 - 2022**

**Montclair State University, NJ**  
BFA in Industrial Design

**2015 - 2017**

**SKILLS**

**Design**

Visual Communication  
Animation, VFX, SFX, 2D, 3D  
Rapid Prototyping  
3D Printing  
Rendering Strategy  
Design Sculpting

**Software**

Adobe Suite  
Blender / VRED  
Autodesk  
Cura  
Unreal Engine  
Clay Modeling

**Interests**

Metaverse Adaption  
Concept Cinematics  
Augmented Reality  
AI Assisted Design  
Barbering/ Hairstyling  
Skateboarding  
Gaming

**Languages**

English Fluent  
Some Spanish

**AWARDS**

Scholarship - **ArtCenter Entrance Scholarship** 2017  
Scholarship - **ArtCenter Department Continuing Scholarship** 2017 - Grad  
Showcase - **ArtCenter Student Gallery** 2019  
Showcase - **Montclair State University Finley Hall Gallery** 2017