



**AUTOMOTIVE DESIGNER
/ VISUALIZATION ARTIST**

(347) 845-7896

martin.morillo.design@gmail.com

Los Angeles, CA

PORTFOLIO martinmorillo.com

EXPERIENCE **Morillo Design - Pasadena, CA** **2024 - Current**
Freelance Designer / Visualization Artist

I provide CGI and execute the full design process across 2D sketching, 3D modeling, visualization, photography, animations, branding and presentation media for automotive, product, & construction fields. I translate concepts to production-ready designs for various stakeholders, and collaborate with computer science and film partners for a VR interactive/experience startup.

Mullen Automotive Design - Irvine, CA **2023 - 2024**
Creative Designer, Visualization

I led in-house CGI direction for vehicle films, coordinated with global company partners to deliver production-level media. I produced the FIVE RS concept vehicle film presented at CES 2024. Contributed storyboarding, graphics, 3D modeling, animation, rigging, texturing, visual UX & HMI motion design, After Effects, audio design, VR experience, showcase design, and marketing assets.

Hot Wheels Design - El Segundo, CA **2022**
Vehicle Design Internship

Multi-tasked on die-cast projects for 2024 and a personal project, including sketching, rendering, 3D modeling, animation, storytelling, and presentations. Participated in Mattel Inc.'s intern-only competition as part of a cross-departmental team of five.

UNITED NUDE Design - Los Angeles, CA
Product Design Internship

Sole Design Intern working alongside Architect & Creative Director Rem D. Koolhaas. Created sketches and 3D models for automotive (Lo-Res), footwear, product, and media. Contributed visualization for development of brand's NFT world. Oversaw all 3D printing and rapid prototyping for designs.

Freelance Position - Remote **2021**
Concept Design

Tasked with Blender 3D modeling interior components and layouts of RV's and home renovations. Displayed knowledge in Architecture, Construction & Mechanics attained from technical high school.

EDUCATION **ArtCenter College of Design Pasadena, CA** **2017 - 2022**
BS in Transportation Design

Montclair State University, NJ **2015 - 2017**
BFA in Industrial Design

Bergen County Tech HS Paramus, NJ **2011 - 2025**
Technical Diploma, General Contracting & Architecture

SKILLS

Design

Visual Medias
Animation, VFX, SFX, 2D, 3D
Stage, Architecture
UX, VR Experience
Rapid Prototyping
Human Machine Interaction

Software

Adobe / After Effects
Blender / VRED
Unreal Engine
AI Video/Image/Sound
Autodesk Alias
FL Studio

Interests

Metaverse Adaption
Augmented Reality
Branding
Photography
AI Assisted Design
Barbering/ Hairstyling
Gaming

Languages

English Fluent
Some Spanish

AWARDS

Scholarship - **ArtCenter Entrance Scholarship** 2017
Scholarship - **ArtCenter Department Continuing Scholarship** 2017 - Grad
Showcase - **ArtCenter Student Gallery** 2019
Showcase - **Montclair State University Finley Hall Gallery** 2017